

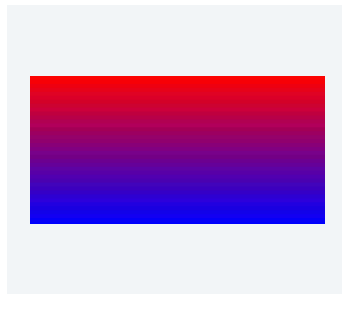
Every picture the tests ship with, and what each file says about itself



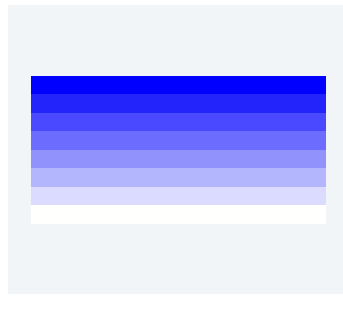
bilevel.png
16 by 8 pixels, grey, 1 bit
declaring nothing else of itself



cmyk.jpg
16 by 8 pixels, four inks, 8 bits
declaring nothing else of itself



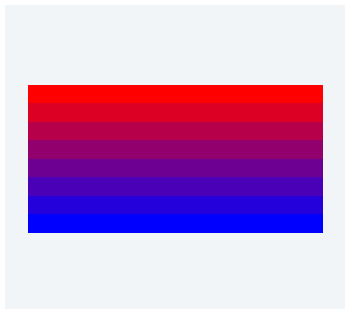
exif_300dpi.jpg
600 by 300 pixels, red, green, blue, 8 bits
300 by 300 dots to the inch
read through sRGB



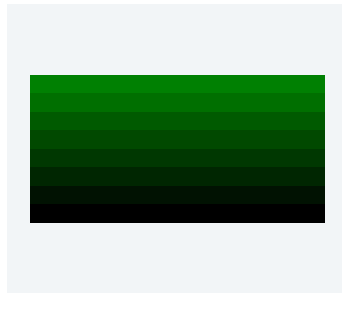
exif_over_jfif.jpg
16 by 8 pixels, red, green, blue, 8 bits
300 by 300 dots to the inch
read through sRGB



hqf_development.png
900 by 499 pixels, a table of 128 colours
8 bits, opacity per pixel



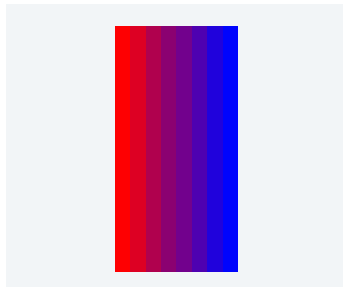
indexed_16colours.png
16 by 8 pixels, a table of 9 colours, 4 bits
declaring nothing else of itself



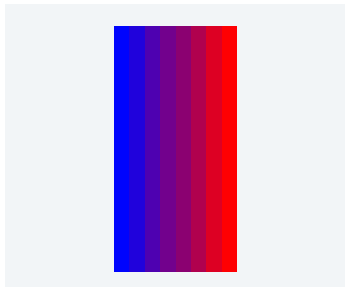
jfif_300dpi.jpg
16 by 8 pixels, red, green, blue, 8 bits
300 by 300 dots to the inch
read through sRGB



logo.png
96 by 96 pixels, red, green, blue, 8 bits
opacity per pixel, read through sRGB



orientation_mirrored_and_turned_left.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen mirrored, turned left
read through sRGB



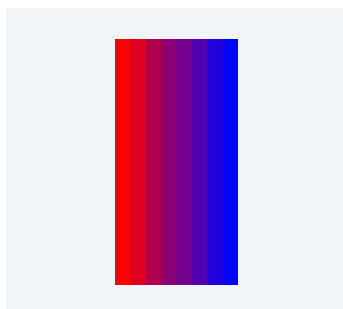
orientation_mirrored_and_turned_right.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen mirrored, turned right
read through sRGB



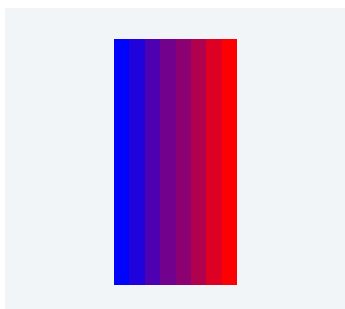
orientation_mirrored_left_to_right.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen mirrored left to right
read through sRGB



orientation_mirrored_top_to_bottom.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen mirrored top to bottom
read through sRGB



orientation_turned_left.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen turned left, read through sRGB



orientation_turned_right.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen turned right, read through sRGB



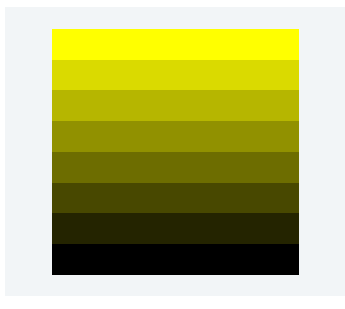
orientation_upright.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen the way it is stored, read through sRGB



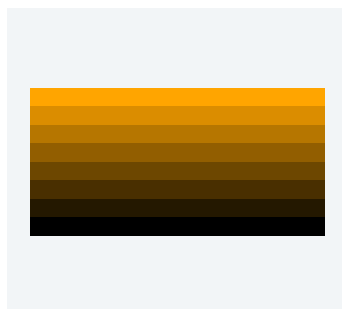
orientation_upside_down.jpg
16 by 8 pixels, red, green, blue, 8 bits
seen upside down, read through sRGB



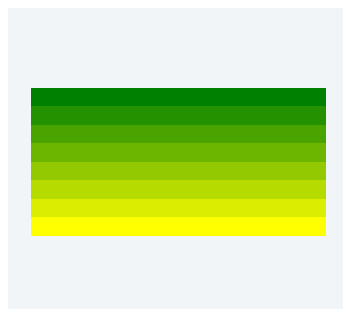
photo.jpg
160 by 120 pixels, red, green, blue, 8 bits
read through sRGB



phys_254x127dpi.png
16 by 8 pixels, red, green, blue, 16 bits
254 by 127 dots to the inch
read through sRGB



run_length.bmp
16 by 8 pixels, a table of 256 colours, 8 bits
declaring nothing else of itself



truecolour.bmp
16 by 8 pixels, red, green, blue, 8 bits
read through sRGB